

9 Mens Morris Rules of the Game

Each player starts with 9 tokens.

To begin each player must take it in turns to place all of their tokens on the board.

Once all the tokens are on the board, players take it in turns to move their tokens:

- A token can be moved from one dot to another along the lines.
- A token can only be moved 1 place at a time.
- A token cannot be moved onto a dot that is already occupied by another token.

Whenever a player forms a mill (three tokens in a row) that player can take one of their opponent's tokens off the board (as long as it doesn't form part of a mill itself)

- If all the opponent's tokens are inside a mill then an exception is made and the player can take any token.

The game is won when your opponent cannot move their tokens or if they have only 2 tokens left.